

Online Algorithms: Learning & Optimization with No Regret.

CS/CNS/EE 253
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The Setup

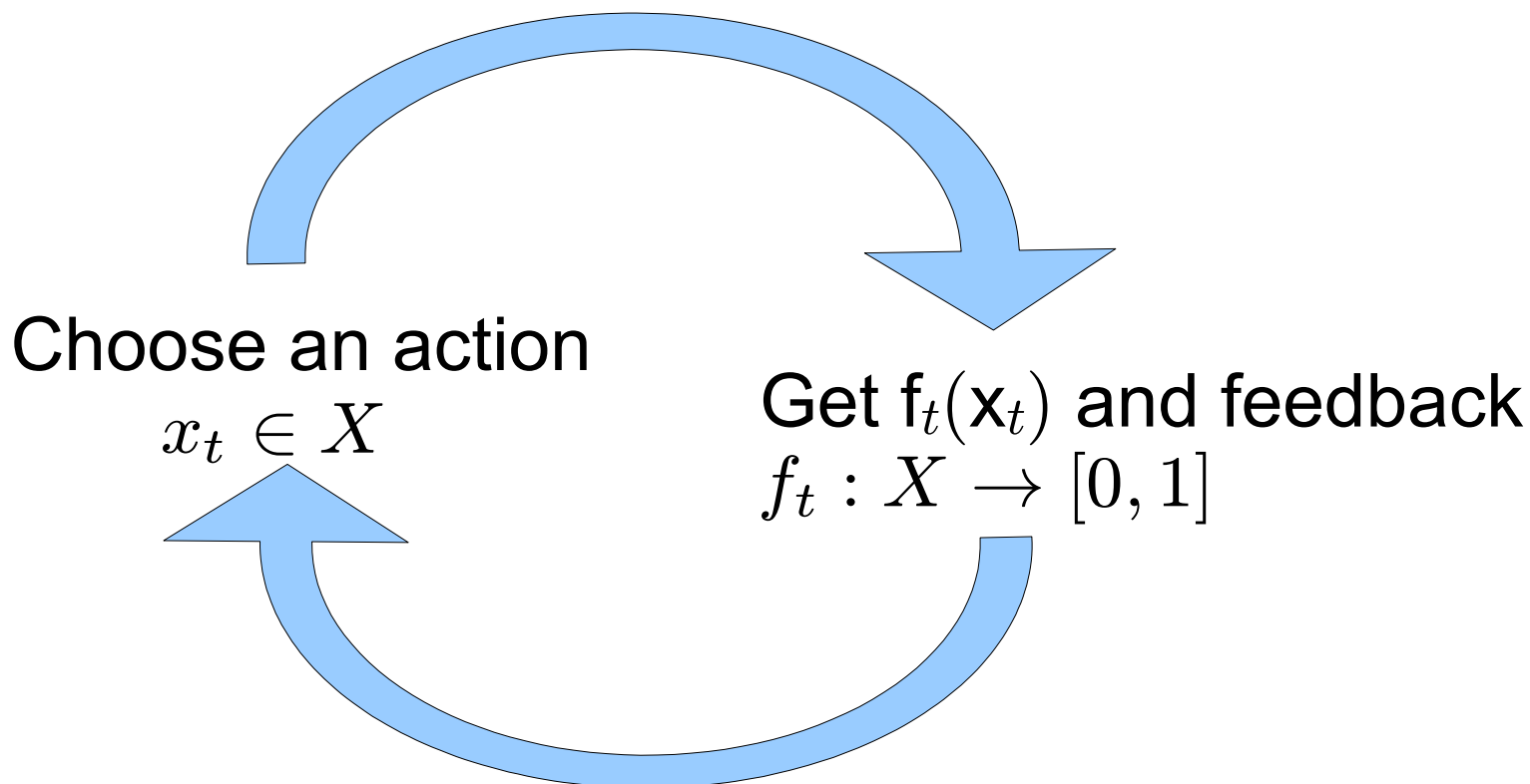
Optimization:

- Model the problem (objective, constraints)
- Pick best decision from a feasible set.

Learning:

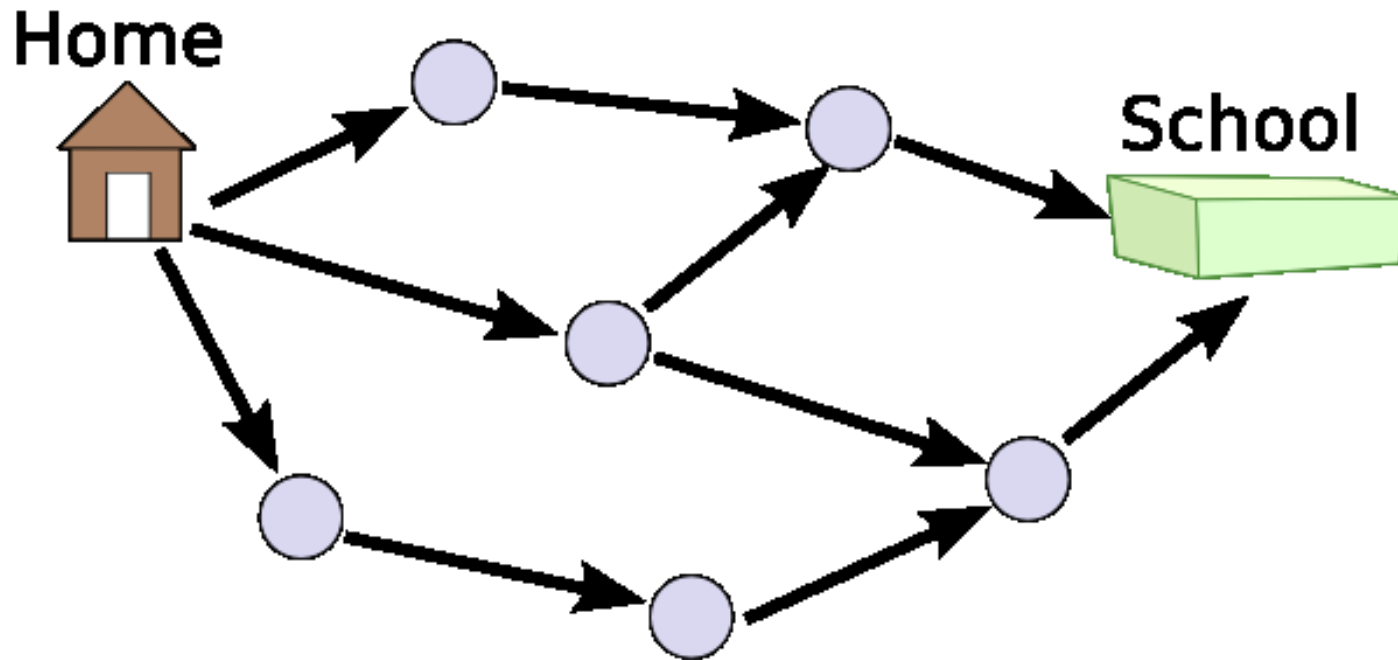
- Model the problem (objective, hypothesis class)
- Pick best hypothesis from a feasible set.

Online Learning/Optimization



- Same feasible set X in each round t
- Different Reward Models:
 - Stochastic, Arbitrary but Oblivious, Adaptive and Arbitrary

Concrete Example: Commuting



Pick a path x_t from home to school.

Pay cost $f_t(x_t) := \sum_{e \in x_t} c_t(e)$

Then see all edge costs for that round.

Dealing with Limited Feedback: later in the course.

Other Applications

- Sequential decision problems
- Streaming algorithms for optimization/learning with large data sets
- Combining weak learners into strong ones (“boosting”)
- Fast approximate solvers for certain classes of convex programs
- Playing repeated games

Binary prediction with a perfect expert

- n hypotheses (“experts”) h_1, h_2, \dots, h_n
- Guaranteed that some hypothesis is perfect.
- Each round, get a data point p_t and classifications $h_i(p_t) \in \{0, 1\}$
- Output binary prediction x_t , observe correct label
- Minimize # mistakes

Any Suggestions?

A Weighted Majority Algorithm

- Each expert “votes” for its classification.
- Only votes from experts who have never been wrong are counted.
- Go with the majority

$$\# \text{ mistakes } M \leq \log_2(n)$$

Weights $w_{it} = I(h_i \text{ correct on first } t \text{ rounds})$.

$$W_t = \sum_i w_{it}.$$

$$W_0 = n, W_T \geq 1$$

Mistake on round t implies $W_{t+1} \leq W_t/2$

$$\text{So } 1 \leq W_T \leq W_0/2^M = n/2^M$$

Weighted Majority

[Littlestone & Warmuth '89]

What if there's no perfect expert?

- Each expert i has a weight $w(i)$, “votes” for its classification in $\{-1, 1\}$.

Go with the weighted majority, predict $\text{sign}(\sum_i w_i x_i)$.

Halve weights of wrong experts. Let $m = \#$ mistakes of best expert. How many mistakes M do we make?

Weights $w_{it} = (1/2)^{(\# \text{ mistakes by } i \text{ on first } t \text{ rounds})}$.

Let $W_t := \sum_i w_{it}$.

Note $W_0 = n$, $W_T \geq (1/2)^m$

Mistake on round t implies $W_{t+1} \leq \frac{3}{4}W_t$

So $(1/2)^m \leq W_T \leq W_0(3/4)^M = n \cdot (3/4)^M$

Thus $(4/3)^M \leq n \cdot 2^m$ and $M \leq 2.41(m + \log_2(n))$.

Can we do better?

$$M \leq 2.41(m + \log_2(n))$$

Experts\Time	1	2	3	4
$e_1 \equiv -1$	0	1	0	1
$e_2 \equiv 1$	1	0	1	0

- No deterministic algorithm can get $M < 2m$.
- What if there are more than 2 choices?

Regret

“Maybe all one can do is hope to end up with the right regrets.” – Arthur Miller

- Notation: Define *loss* or *cost* functions c_t and define the **regret** of x_1, x_2, \dots, x_T as

$$R_T = \sum_{t=1}^T c_t(x_t) - \sum_{t=1}^T c_t(x^*)$$

$$\text{where } x^* = \operatorname{argmin}_{x \in X} \sum_{t=1}^T c_t(x)$$

A sequence has “no-regret” if $R_T = o(T)$.

- Questions:
 - How can we improve Weighted Majority?
 - What is the lowest regret we can hope for?

The Hedge/WMR Algorithm*

[Freund & Schapire '97]

Hedge(ϵ)

Initialize $w_{i0} = 1$ for all i .

In each round t :

Choose expert e_t from categorical distribution p_t

Select $x_t = x(e_t, t)$, the advice/prediction of e_t .

For each i , set $w_{i,t+1} = w_{it}(1 - \epsilon)^{c_t(x(e_i, t))}$

$$p_t(i) := w_{it} / \sum_j w_{jt}$$

- How does this compare to WM?

* Pedantic note: Hedge is often called “Randomized Weighted Majority”, and abbreviated “WMR”, though WMR was published in the context of binary classification, unlike Hedge.

The Hedge/WMR Algorithm

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Choose expert e_t from categorical distribution p_t

Select $x_t = x(e_t, t)$, the advice/prediction of e_t .

For each i , set $w_{i,t+1} = w_{it} (1 - \epsilon)^{c_t(x(e_i, t))}$

Randomization

Influence shrinks exponentially with cumulative loss.

Intuitively: Either we do well on a round, or total weight drops, and total weight can't drop too much unless every expert is lousy.

Hedge Performance



Theorem: Let x_1, x_2, \dots be the choices of $\text{Hedge}(\epsilon)$. Then

$$\mathbb{E} \left[\sum_{t=1}^T c_t(x_t) \right] \leq \left(\frac{1}{1-\epsilon} \right) \mathbf{OPT}_T + \frac{\ln(n)}{\epsilon}$$

where $\mathbf{OPT}_T := \min_i \sum_{t=1}^T c_t(x(e_i, t))$.

If $\epsilon = \Theta \left(\sqrt{\ln(n)/\mathbf{OPT}_T} \right)$, the regret is $\Theta(\sqrt{\mathbf{OPT}_T \ln(n)})$

Hedge Analysis



Intuitively: Either we do well on a round, or total weight drops, and total weight can't drop too much unless every expert is lousy.

Let $W_t := \sum_i w_{it}$. Then $W_0 = n$ and $W_{T+1} \geq (1 - \epsilon)^{0_{PT}}$.

$$W_{t+1} = \sum_i w_{it} (1 - \epsilon)^{c_t(x_{it})} \quad (1)$$

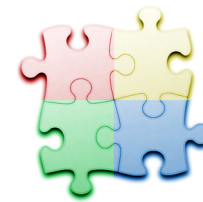
$$= \sum_i W_t p_t(i) (1 - \epsilon)^{c_t(x_{it})} \quad [\text{def of } p_t(i)] \quad (2)$$

$$\leq \sum_i W_t p_t(i) (1 - \epsilon \cdot c_t(x_{it})) \quad [\text{Bernoulli's ineq}] \quad (3)$$

If $x > -1, r \in (0, 1)$
then $(1 + x)^r \leq 1 + rx$ (4)

$$= W_t (1 - \epsilon \cdot \mathbb{E}[c_t(x_t)])$$
$$\leq W_t \cdot \exp(-\epsilon \cdot \mathbb{E}[c_t(x_t)]) \quad [1 - x \leq e^{-x}] \quad (5)$$

Hedge Analysis



$$W_{T+1}/W_0 \leq \exp \left(-\epsilon \sum_{t=1}^T \mathbb{E} [c_t(x_t)] \right)$$

$$W_0/W_{T+1} \geq \exp \left(\epsilon \sum_{t=1}^T \mathbb{E} [c_t(x_t)] \right)$$

Recall $W_0 = n$ and $W_{T+1} \geq (1 - \epsilon)^{\text{OPT}}$.

$$\begin{aligned} \mathbb{E} \left[\sum_{t=1}^T c_t(x_t) \right] &\leq \frac{1}{\epsilon} \ln \left(\frac{W_0}{W_{T+1}} \right) \leq \frac{\ln(n)}{\epsilon} - \frac{\text{OPT} \cdot \ln(1 - \epsilon)}{\epsilon} \\ &\leq \frac{\ln(n)}{\epsilon} + \frac{\text{OPT}}{1 - \epsilon} \end{aligned}$$

Lower Bound

If $\epsilon = \Theta\left(\sqrt{\ln(n)/\mathbf{OPT}}\right)$, the regret is $\Theta(\sqrt{\mathbf{OPT} \ln(n)})$

Can we do better?

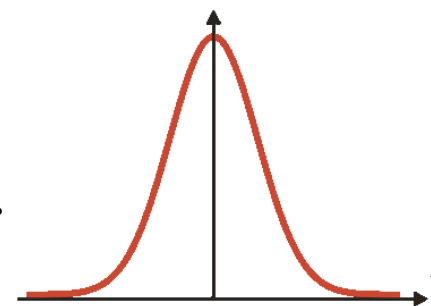
Let $c_t(x) \sim \text{Bernoulli}(1/2)$ for all x and t .

Let $Z_i := \sum_{t=1}^T c_t(x(e_i, t))$.

Then $Z_i \sim \text{Bin}(T, 1/2)$ is roughly normally distributed, with $\sigma = \frac{1}{2}\sqrt{T}$.

$$\mathbb{P}[Z_i \leq \mu - k\sigma] = \exp(-\Theta(k^2))$$

We get about $\mu = T/2$, best choice is likely to get $\mu - \Theta(\sqrt{T \ln(n)}) = \mu - \Theta(\sqrt{\mathbf{OPT} \ln(n)})$.



What have we shown?

- Simple algorithm that learns to do nearly as well as best fixed choice.
 - Hedge can exploit **any pattern** that the best choice does.
- Works for Adaptive Adversaries.
 - Suitable for playing repeated games. Related ideas appearing in Algorithmic Game Theory literature.

Related Questions

- Optimize and get no-regret against richer classes of strategies/experts:
 - All distributions over experts
 - All sequences of experts that have K transitions [Auer et al '02]
 - Various classes of functions of input features [Blum & Mansour '05]
 - E.g., consider time of day when choosing driving route.
 - Arbitrary convex set of experts, metric space of experts, etc, with linear, convex, or Lipschitz costs. [Zinkevich '03, Kleinberg et al '08]
 - All policies of a K -state initially unknown Markov Decision Process that models the world. [Auer et al '08]
 - Arbitrary sets of strategies in \mathbb{R}^n with linear costs that we can optimize offline. [Hannan'57, Kalai & Vempala '02]

Related Questions

- Other notions of regret (see e.g., [Blum & Mansour '05])
 - Time selection functions:
 - get low regret on Mondays, rainy days, etc.
 - Sleeping experts:
 - if rule “if(P) then predict Q” is right 90% of the time it applies, be right 89% of the time P applies.
 - Internal regret & swap regret:
 - If you played x_1, \dots, x_T then have no regret against $g(x_1), \dots, g(x_T)$ for every $g: X \rightarrow X$

Sleeping Experts



[Freund et al '97, Blum '97, Blum & Mansour '05]

- if rule “if(P) then predict Q” is right 90% of the time it applies, be right 89% of the time P applies. **Get this for every rule simultaneously.**
- Idea: Generate lots of hypotheses that “specialize” on certain inputs, some good, some lousy, and combine them into a great classifier.
- Many applications:
 - Document classification, Spam filtering, Adaptive Uis, ...
 - if (“physics” in D) then classify D as “science”.
- **Predicates can overlap.**

Sleeping Experts

- **Predicates can overlap**
 - E.g., predict college major given the classes C you're enrolled in?
 - if(ML-101, CS-201 in C) then CS
 - if(ML-101, Stats-201 in C) then Stats
 - What do we predict for students enrolled in ML-101, CS-201, and Stats-201?

Sleeping Experts

[Algorithm from Blum & Mansour '05]

SleepingExperts($\beta, \mathcal{E}, \mathcal{F}$)

Input: $\beta \in (0, 1)$, experts \mathcal{E} , time selection functions \mathcal{F}

Initialize $w_{e,f}^0 = 1$ for all $e \in \mathcal{E}, f \in \mathcal{F}$.

In each round t :

Let $w_e^t = \sum_f f(t)w_{e,f}^t$.

Let $W^t = \sum_e w_e^t$.

Let $p_e^t = w_e^t / W^t$.

Choose expert e_t from categorical distribution p^t

Select $x_t = x(e_t, t)$, the advice/prediction of e_t .

For each $e \in \mathcal{E}, f \in \mathcal{F}$

$$w_{e,f}^{t+1} = w_{e,f}^t \beta^{f(t)} (c_t(e) - \beta \mathbb{E}[c_t(e_t)])$$

Sleeping Experts

[Algorithm from Blum & Mansour '05]

$$w_{e,f}^{t+1} = w_{e,f}^t \beta^{f(t)(c_t(e) - \beta \mathbb{E}[c_t(e_t)])}$$

Ensures total sum of weights
can never increase.

$$\sum_{e,f} w_{e,f}^t \leq nm \text{ for all } t$$

$$\begin{aligned} w_{e,f}^T &= \prod_{t \geq 0} \beta^{f(t)(c_t(e) - \beta \mathbb{E}[c_t(e_t)])} \\ &= \beta^{\sum_{t \geq 0} [f(t)(c_t(e) - \beta \mathbb{E}[c_t(e_t)])]} \\ &\leq nm \end{aligned}$$

Sleeping Experts Performance



Let $n = |\mathcal{E}|$, $m = |\mathcal{F}|$. Fix $T \in \mathbb{N}$.

Let $C(e, f) := \sum_{t=1}^T f(t) \cdot c_t(e)$

Let $C_{\text{alg}}(f) := \sum_{t=1}^T f(t) \cdot c_t(e_t)$

Then for all $e \in \mathcal{E}$, $f \in \mathcal{F}$

$$\mathbb{E}[C_{\text{alg}}(f)] \leq \frac{1}{\beta} \left(C(e, f) + \log_{1/\beta}(nm) \right)$$

If $\beta = 1 - \epsilon$ is close to 1,

$$\mathbb{E}[C_{\text{alg}}(f)] = (1 + \Theta(\epsilon)) C(e, f) + \Theta\left(\frac{\log_2(nm)}{\epsilon}\right)$$

Optimizing yields a regret bound of

$$O(\sqrt{C(e, f) \log(nm)} + \log(nm)).$$