

# Probabilistic Graphical Models

## Lecture 6 – Variable Elimination

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# Announcements

- Recitations: Every Tuesday 4-5:30 in 243 Annenberg
- Homework 1 due in class Wed Oct 21
- Project proposals due tonight (Monday Oct 19)

# Structure learning

- Two main classes of approaches:
- Constraint based
  - Search for P-map (if one exists):
  - Identify PDAG
  - Turn PDAG into BN (using algorithm in reading)
  - **Key problem:** Perform independence tests
- Optimization based ← *coming up!*
  - Define scoring function (e.g., likelihood of data)
  - Think about structure as parameters
  - More common; can solve simple cases exactly

# Finding the optimal MLE structure

- Optimal solution for MLE is always the fully connected graph!!! ☹
  - ➔ Non-compact representation; Overfitting!!
- Solutions:
  - Priors over parameters / structures (later)
  - Constraint optimization (e.g., bound #parents)

# Bayesian learning

- Make prior assumptions about parameters  $P(\theta)$
- Compute posterior

$$P(\theta | D) = \frac{P(\theta) P(D|\theta)}{P(D)} \propto P(\theta) P(D|\theta)$$

Given data  $D$  want to predict

$$P(x|D) = \int P(\theta|D) \underbrace{P(x|\theta)} d\theta$$

In MLE

$$P(x|D) \approx P(x|\hat{\theta}) \quad \hat{\theta} = \operatorname{argmax}_{\theta} P(D|\theta)$$

# Conjugate priors

- Consider parametric families of prior distributions:
  - $P(\theta) = f(\theta; \alpha)$
  - $\alpha$  is called “hyperparameters” of prior
- A prior  $P(\theta) = f(\theta; \alpha)$  is called **conjugate** for a likelihood function  $P(D | \theta)$  if  $P(\theta | D) = f(\theta; \alpha')$ 
  - Posterior has same parametric form
  - Hyperparameters are updated based on data  $D$
- Obvious questions (answered later):
  - How to choose hyperparameters??
  - Why limit ourselves to conjugate priors??

# Posterior for Beta prior

- Beta distribution

$$P(\theta) = \text{Beta}(\theta; \alpha_H, \alpha_T) = \frac{\theta^{\alpha_H-1} (1-\theta)^{\alpha_T-1}}{B(\alpha_H, \alpha_T)}$$

- Likelihood:

$$P(\mathcal{D} \mid \theta) = \theta^{m_H} (1-\theta)^{m_T}$$

- Posterior:

$$P(\theta \mid \mathcal{D}) \propto P(\theta) P(\mathcal{D} \mid \theta) \propto \theta^{\alpha_H+m_H-1} (1-\theta)^{\alpha_T+m_T-1}$$

$$P(\theta \mid \mathcal{D}) = \text{Beta}(\theta; \alpha_H+m_H, \alpha_T+m_T)$$

# Why do priors help avoid overfitting?

$$P(\mathcal{D} \mid \mathcal{G}) = \int P(\mathcal{D} \mid \mathcal{G}, \theta_{\mathcal{G}}) dP(\theta_{\mathcal{G}} \mid \mathcal{G})$$

- This Bayesian Score is tricky to analyze. Instead use:

$$\log P(\mathcal{D} \mid \mathcal{G}) \approx \log P(\mathcal{D} \mid \mathcal{G}, \widehat{\theta}_{\mathcal{G}}) - \frac{\log m}{2} \text{Dim}(\mathcal{G})$$

- Why??
- **Theorem:** For Dirichlet priors, and for  $m \rightarrow \infty$ :

$$\log P(\mathcal{D} \mid \mathcal{G}) \rightarrow \log P(\mathcal{D} \mid \mathcal{G}, \widehat{\theta}_{\mathcal{G}}) - \frac{\log m}{2} \text{Dim}(\mathcal{G}) + \mathcal{O}(1)$$



# BIC score

$$\log P(\mathcal{D} \mid \mathcal{G}) \approx \underline{\log P(\mathcal{D} \mid \mathcal{G}, \widehat{\theta}_{\mathcal{G}})} - \frac{\log m}{2} \text{Dim}(\mathcal{G})$$

- This approximation is known as **Bayesian Information Criterion** (related to Minimum Description Length)

$$\log P(\mathcal{D} \mid \mathcal{G}) \approx m \sum_i \left( \widehat{I}(\underline{X_i; \mathbf{Pa}_i}) - \underline{\widehat{H}(X_i)} \right) - \underline{\frac{\log m}{2} \text{Dim}(\mathcal{G})}$$

- Trades goodness-of-fit and structure complexity!
- Decomposes along families (computational efficiency!)
- Independent of hyperparameters! (Why??)

# Consistency of BIC

- Suppose true distribution has P-map  $G^*$
- A scoring function  $\text{Score}(G ; D)$  is called **consistent**, if, as  $m \rightarrow \infty$  and probability  $\rightarrow 1$  over  $D$ :
  - $G^*$  maximizes the score
  - All non-I-equivalent structures have strictly lower score
- **Theorem:** BIC Score is consistent!
- Consistency requires  $m \rightarrow \infty$ . For finite samples, priors matter!

# Parameter priors

- How should we choose priors for discrete CPDs?
- Dirichlet (computational reasons). But how do we specify hyperparameters??
- K2 prior:
  - Fix  $\alpha$
  - $P(\theta_{X | Pa_X}) = \text{Dir}(\alpha, \dots, \alpha)$
- Is this a good choice?

$\textcircled{X}$

$\textcircled{Y}$

$$P(\theta_Y) = \text{Dir}(\alpha, \alpha)$$

$\Rightarrow$  Equir. sample size  
 $2\alpha$

$\textcircled{X} \rightarrow \textcircled{Y}$

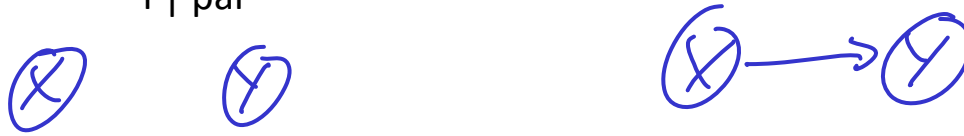
$$P(\theta_{Y|X=H}) = \text{Dir}(\alpha, \alpha)$$

$$P(\theta_{Y|X=T}) = \text{Dir}(\alpha, \alpha)$$

$\Rightarrow$  Equir sample size  
 $4\alpha$

# BDe prior

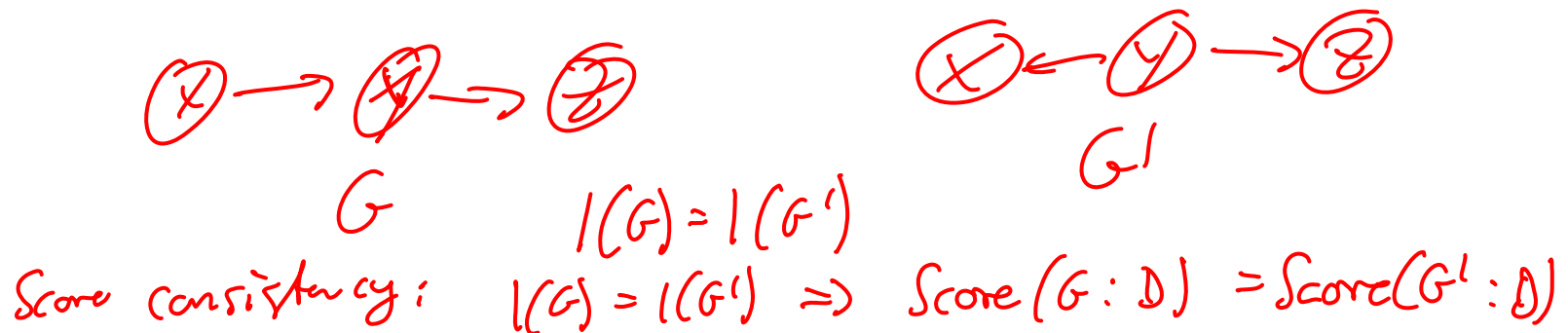
- Want to ensure “equivalent sample size”  $m'$  is constant
- Idea:
  - Define  $P'(X_1, \dots, X_n)$   
For example:  $P'(X_1, \dots, X_n) = \prod_i \text{Uniform}(\text{Val}(X_i))$
  - Choose equivalent sample size  $m'$
  - Set  $\alpha_{x_i | \text{pa}_i} = m' P'(x_i, \text{pa}_i)$



$$\alpha_y = m' P'(y) = m' \sum_x P'(x, y) = \sum_x \alpha_{y|x}$$

# Score consistency

- A scoring function is called score-consistent, if all I-equivalent structures have same score



- K2 prior is inconsistent!
- BDe prior is consistent
- In fact, Bayesian score is consistent  $\Leftrightarrow$  BDe prior on CPTs!!

# Score decomposability

- Proposition: Suppose we have
  - Parameter independence
  - **Parameter modularity**: if  $X$  has same parents in  $G, G'$ , then same prior.
  - **Structure modularity**:  $P(G)$  is product over factors defined over families (e.g.:  $P(G) = \exp(-c|G|)$ )
- Then  $\text{Score}(D : G)$  **decomposes** over the graph:
$$\text{Score}(G ; D) = \sum_i \text{FamScore}(X_i \mid \text{Pa}_i; D)$$
- If  $G'$  results from  $G$  by modifying a single edge, only need to recompute the score of the affected families!!

# Bayesian structure search

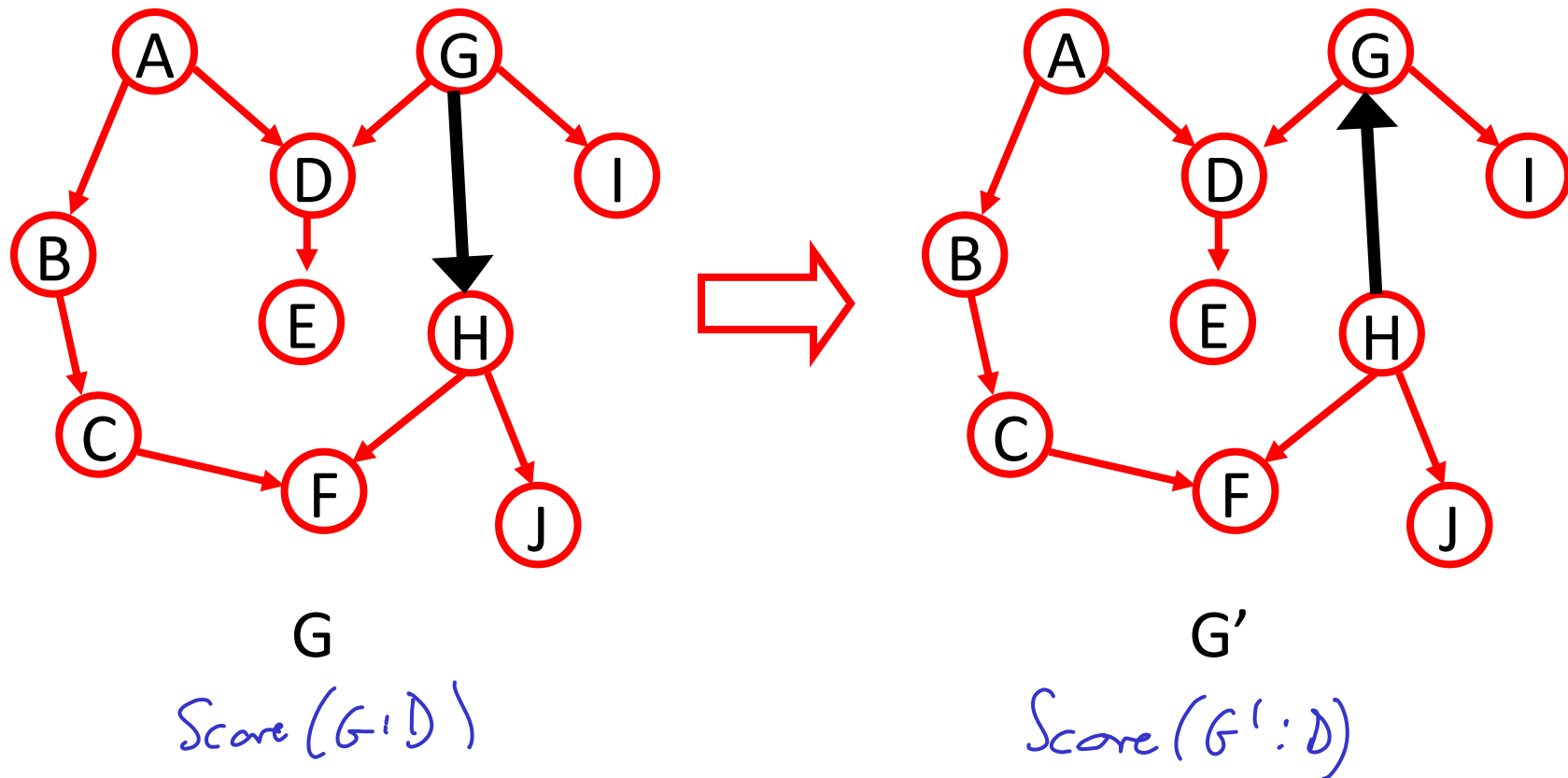
- Given consistent scoring function  $\text{Score}(G : D)$ , want to find to find graph  $G^*$  that maximizes the score
- Finding the optimal structure is **NP-hard** in most interesting cases (details in reading). ☹️
- Can find optimal tree/forest efficiently (Chow-Liu) 😊
- Want practical algorithm for learning structure of more general graphs..

# Local search algorithms

- Start with empty graph (better: Chow-Liu tree)
- Iteratively modify graph by
  - Edge addition
  - Edge removal
  - Edge reversal
- Need to guarantee acyclicity (can be checked efficiently)
- Be careful with I-equivalence (can search over equivalence classes directly!)
- May want to use simulated annealing to avoid local maxima



# Efficient local search



- If Score is decomposable, only need to recompute affected families!

# Alternative: Fixed order search

- Suppose we fix order  $X_1, \dots, X_n$  of variables
- Want to find optimal structure s.t. for all  $X_i$ :  
 $\text{Pa}_i \subseteq \{X_1, \dots, X_{i-1}\}$

For  $i = 1 : n$

For each  $A \subseteq \{X_1, \dots, X_{i-1}\}$

Compute  $\text{FamScore}(X_i | A)$

$A^* = \underset{A}{\operatorname{argmax}} \text{FamScore}(X_i | A)$

$\text{Pa}_i = A^*$

$$\text{Score}(G; \mathcal{D}) = \underbrace{\sum_i \text{FamScore}(X_i | \text{Pa}_i)}$$

$\Rightarrow$  Find optimal structure!  
 $n$  independent opt. problems

# Fixed order for d parents

- Fix ordering
- For each variable  $X_i$ 
  - For each subset  $\mathbf{A} \subseteq \{X_1, \dots, X_{i-1}\}$ ,  $|\mathbf{A}| \leq d$   
compute  $\text{FamScore}(X_i \mid \mathbf{A})$
  - Set  $\text{Pa}_i = \text{argmax}_{\mathbf{A}} \text{FamScore}(X_i \mid \mathbf{A})$
- If score is decomposable  $\rightarrow$  optimal solution!!
- Can find best structure by searching over all orderings!

# Searching structures vs orderings?

- Ordering search
  - Find optimal BN for fixed order
  - Space of orderings “much smaller” than space of graphs..
    - $n!$  orderings vs  $2^{n^2}$  directed graphs (counting DAGs more complicated)
- Structure search
  - Can have arbitrary number of parents
  - Cheaper per iteration
  - More control over possible graph modifications

# What you need to know

- Conjugate priors
  - Beta / Dirichlet
  - Predictions, updating of hyperparameters
- Meta-BN encoding parameters as variables
- Choice of hyperparameters
  - BDe prior  $\Rightarrow$  *score consistency*
- Decomposability of scores and implications
- Local search
  - On graphs
  - On orderings (optimal for fixed order)



# Key questions

- How do we specify distributions that satisfy particular independence properties?

→ **Representation**

- How can we identify independence properties present in data?

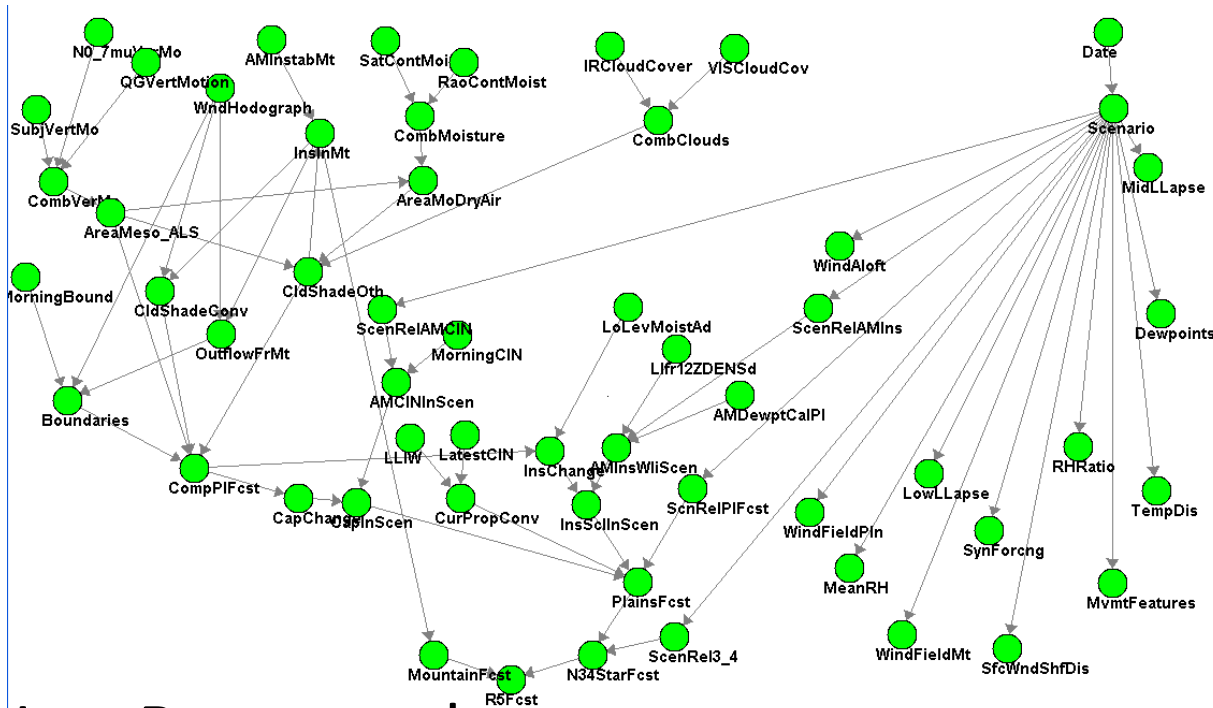
→ **Learning**

- How can we exploit independence properties for efficient computation?

→ **Inference**

# Bayesian network inference

- Compact representation of distributions over large number of variables
- (Often) allows efficient **exact inference** (computing marginals, etc.)



# HailFinder

56 vars

~ 3 states each

→  $\sim 10^{26}$  terms

**> 10.000 years**

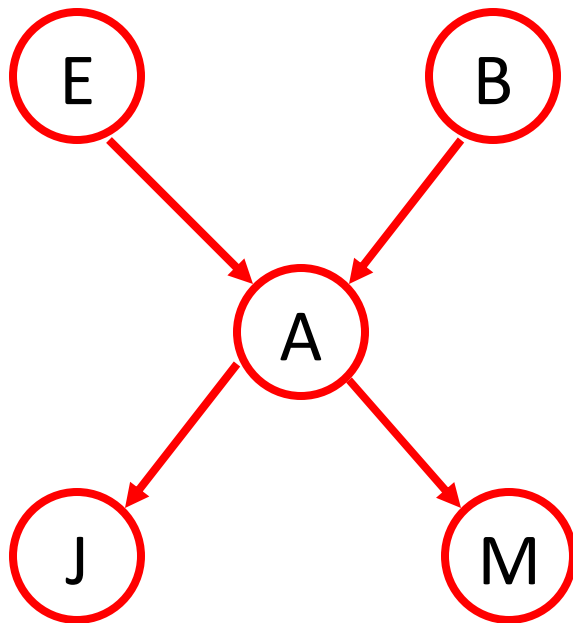
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# supercomputers

# JavaBayes applet



# Typical queries: Conditional distribution



- Compute distribution of some variables given values for others

Observe  $M=T$

Compute  $P(E=T | M=T)$

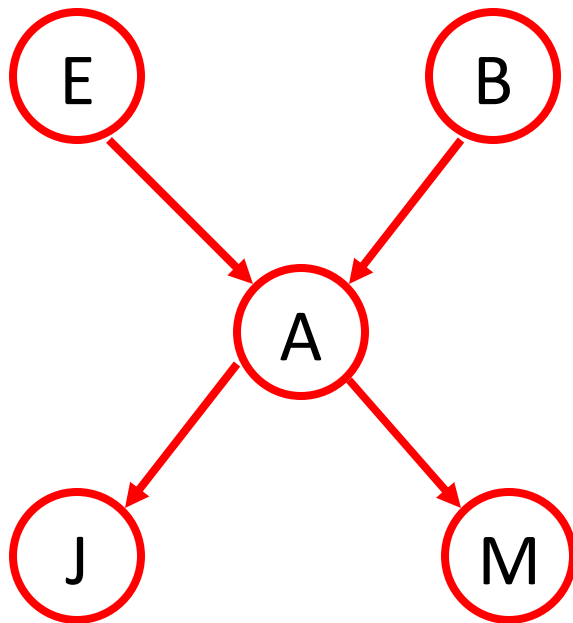
$$P(E=T | M=T) = \frac{P(E=T, M=T)}{P(M=T)}$$

$$P(E=T, M=T) = \sum_b \sum_a \sum_j \underbrace{P(E=T, M=T, B=b, A=a, J=j)}_{P(E)P(B)P(A|EB)P(J|A)P(M|A)}$$

$\underbrace{\hspace{10em}}_{2^3 \text{ terms}}$

Naive approach exponential in # vars...

# Typical queries: Maximization



MPE and MAP  
don't necessarily  
give same answers...

- MPE (Most probable explanation):  
Given values for some vars,  
compute most likely assignment to  
all remaining vars

Given  $J=F, M=T$ , find

$$(e^*, b^*, a^*) = \underset{e, b, a}{\operatorname{argmax}} P(J=F, M=T, e, b, a)$$

- MAP (Maximum a posteriori):  
Compute most likely assignment to  
some variables

$$e^* = \underset{e}{\operatorname{argmax}} P(J=F, M=T, E=e) =$$

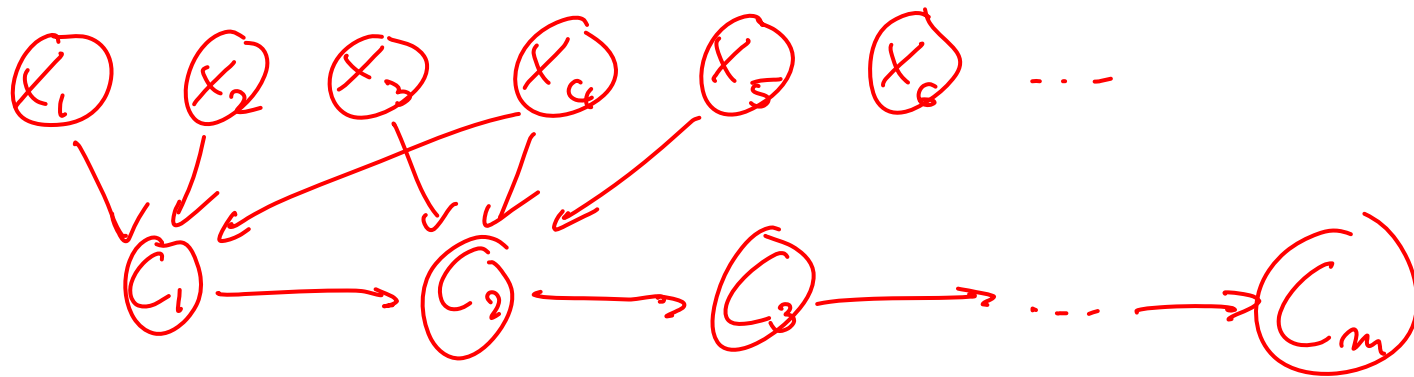
$$= \underset{e}{\operatorname{argmax}} \sum_{a, b} P(J=F, M=T, e, a, b)$$

# Hardness of computing conditional prob.

- Computing  $P(X=x \mid E=e)$  is NP-hard

- **Proof:** by reduction from 3SAT

Given boolean formula  $\varphi = (x_1 \vee x_2 \vee x_3) \wedge (\neg x_3 \vee x_4 \vee x_5) \vee \dots$   
does there exist a sat. assignment to  $x_1 \dots x_m$



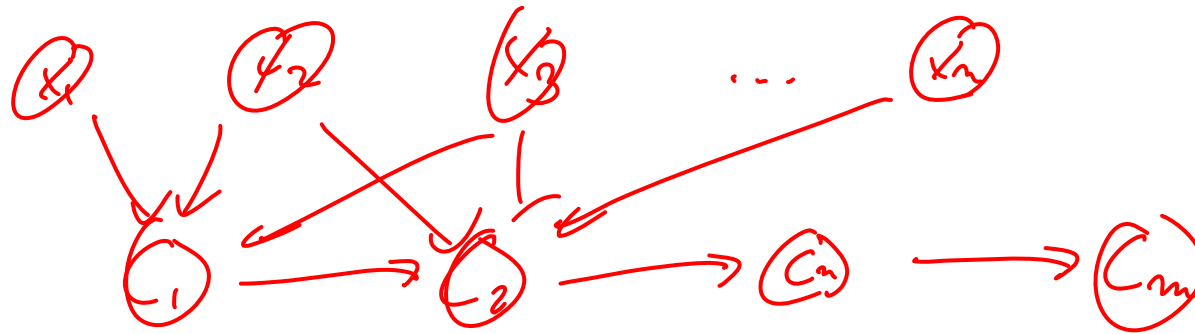
$$P(x_i) = \text{Bern}(0.5)$$

$$C_i = C_{i-1} \wedge \text{Truth val for clause } i$$

$$\varphi \text{ sat.} \Leftrightarrow P(C_m = T) > 0$$

# Hardness of computing cond. prob.

- In fact, it's even worse:  $P(X=x \mid E=e)$  is #P complete



$$P(C_m = T) = \sum_{x_1 \dots x_m} \underbrace{P(x_1 \dots x_m)}_{\frac{1}{2^m}} \cdot \underbrace{P(C_m = T \mid x_1 \dots x_m)}_{\substack{1 \text{ if } x_1 \dots x_m \text{ sat.} \\ 0 \text{ otherwise}}}$$

$$P(C_m = T) = \frac{\# \text{ sat assignments}}{2^m}$$

$\Rightarrow$  #P hardness

# Hardness of inference for general BNs

- Computing conditional distributions:

- Exact solution: #P-complete

- Approximate solution: NP-hard:

Absolute approx: Finding  $|P(x) - \hat{P}(x)| < \epsilon$

NP-hard even for  $\epsilon = \frac{1}{2}$

Relative approx:  $1 - \epsilon < \frac{\hat{P}(x)}{P(x)} < 1 + \epsilon$

NP hard for  $\epsilon > 0$

- Maximization:

- MPE: NP-complete

- MAP: NP<sup>PP</sup>-complete

$\max_{x_1, \dots, x_n} \sum_{x_{m+1}, \dots, x_m}$

- Inference in general BNs is really hard ☹

- Is all hope lost?

# Inference

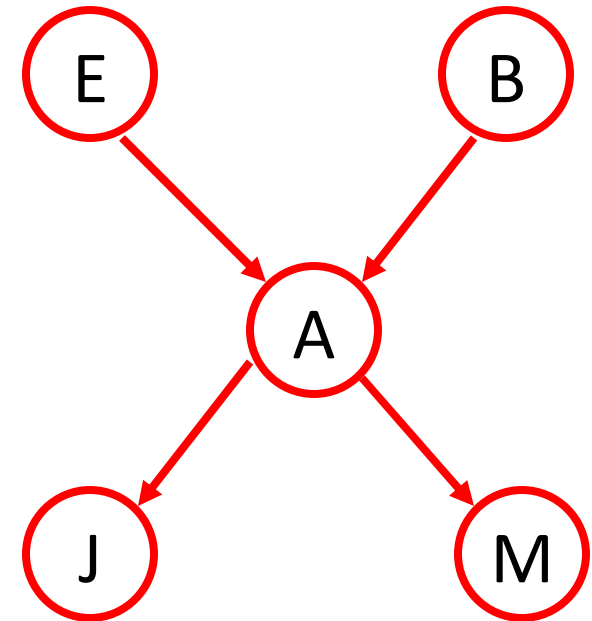
- Can exploit structure (conditional independence) to efficiently perform **exact inference** in many practical situations
- For BNs where exact inference is not possible, can use algorithms for **approximate inference** (later this term)

# Computing conditional distributions

- Query:  $P(X \mid E=e)$

$$P(X \mid e) = \frac{P(X, e)}{P(e)} \propto P(X, e)$$

$\Rightarrow$  Renormalize (over  $x$ ) to get  $P(X \mid e)$



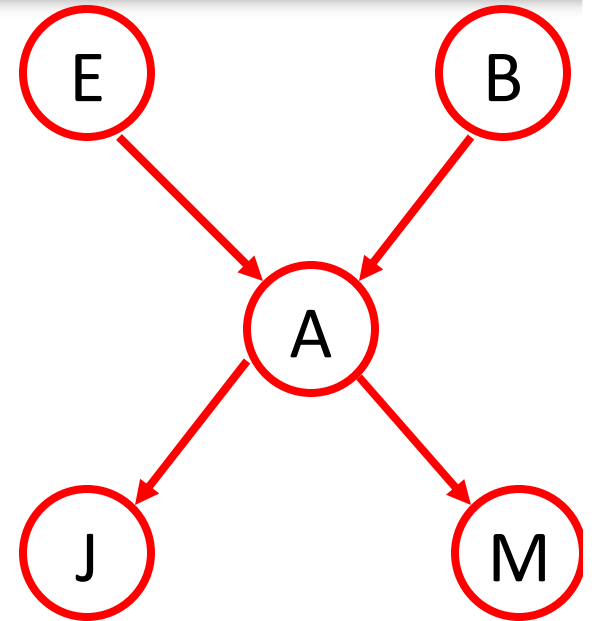
# Inference example

$$P(E|m) \propto P(E,m)$$

$$= \sum_{a,j,b} P(E,m,a,j,b)$$

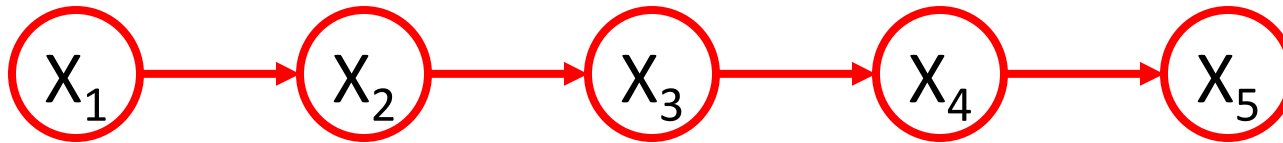
$$= \sum_{a,j,b} P(E) P(b) P(a|E,b) P(j|a) P(m|a)$$

is general, exponentially many terms





# Potential for savings: Variable elimination!



$$P(x_5, x_1) = \sum_{x_2} \sum_{x_3} \sum_{x_4} P(x_1) P(x_2|x_1) P(x_3|x_2) P(x_4|x_3) P(x_5|x_4)$$

distributivity

$$P(x_1) \sum_{x_2} P(x_2|x_1) \sum_{x_3} P(x_3|x_2) \underbrace{\sum_{x_4} P(x_4|x_3) P(x_5|x_4)}_{g_4(x_3, x_5)}$$

How many  
additions: 3

$$x_1 \rightarrow x_2 \rightarrow x_3 \rightarrow x_5 \quad \Rightarrow \quad g_4(x_3, x_5) = P(x_5|x_3)$$

$$x_1 \rightarrow x_2 \rightarrow x_5 \quad \Rightarrow \quad g_3(x_2, x_5)$$

$$\underbrace{g_3(x_2, x_5)}_{g_2(x_1, x_5) = P(x_5|x_1)}$$

$$x_1 \rightarrow x_5$$

Intermediate solutions are distributions on fewer variables!

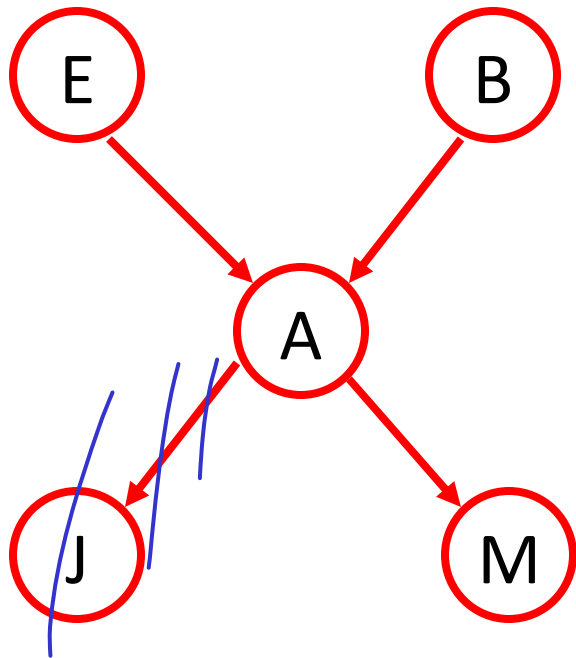
# Variable elimination in general graphs

- Push sums through product as far as possible
- Create new factor by summing out variables

$$P(E, m) = \sum_{b, a, j} P(E) P(b) P(a|E, b) P(j|a) P(m|a)$$

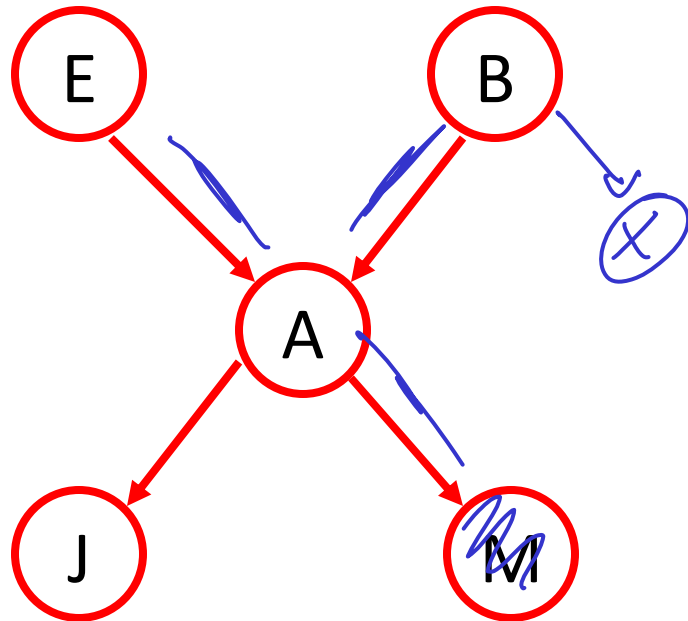
$$= P(E) \sum_b P(b) \underbrace{\sum_a P(a|E, b) P(m|a)}_{g_A(E, b, m)} \underbrace{\sum_j P(j|a)}_1$$

$g_B(E, m)$



# Removing irrelevant variables

$$P(E, m) = \sum \dots \underbrace{\sum_x P(x|b)}_{=1} \underbrace{\sum_{\sigma} P(\sigma|A)}_{=1}$$



**Delete nodes not on active trail between query vars.**

# Variable elimination algorithm

- Given BN and Query  $P(X \mid \mathbf{E}=\mathbf{e})$
- Remove irrelevant variables for  $\{X, \mathbf{e}\}$
- Choose an ordering of  $X_1, \dots, X_n$
- Set up initial factors:  $f_i = P(X_i \mid \mathbf{Pa}_i)$
- For  $i = 1:n$ ,  $X_i \notin \{X, \mathbf{E}\}$ 
  - Collect all factors  $f$  that include  $X_i$
  - Generate new factor by marginalizing out  $X_i$

$$g = \sum_{x_i} \prod_j f_j$$

- Add  $g$  to set of factors
- Renormalize  $P(x, \mathbf{e})$  to get  $P(x \mid \mathbf{e})$

# Multiplying factors

$\begin{array}{c} A \\ B \end{array}$	T	F
T	.	.
F	.	.

$f_1(A, B)$  ,  $f_2(B, C)$

$$f' = f_1 \cdot f_2$$

$f'(A, B, C)$

$\begin{array}{c} B \\ C \end{array}$	T	F
T		
F		

$$g = \sum_{x_i} \prod_j f_j$$

$\begin{array}{c} BC \\ A \end{array}$	TT	TF	FT	FF
T		.	.	.
F				

$$f'(A=T, B=F, C=F) = f_1(A=T, B=F) \cdot f_2(B=F, C=F)$$

# Marginalizing factors

$$g = \sum_{x_i} \prod_j f_j$$

*(Handwritten blue squiggle under the product symbol)*

$f'(A, B)$

<del>A</del> B	T	F
T	-	.
F	-	.

$$\Rightarrow g = \sum_A f'(A, B)$$

B	$g(B)$
T	
F	

*(Handwritten blue arrow pointing from the empty cells to the equation on the right)*

$$g(B) = f'(A=T, B) + f'(A=F, B)$$

# Tasks

- Read Koller & Friedman Chapter 17.4, 18.3-5, 19.1-3
- Homework 1 due in class Wednesday Oct 21