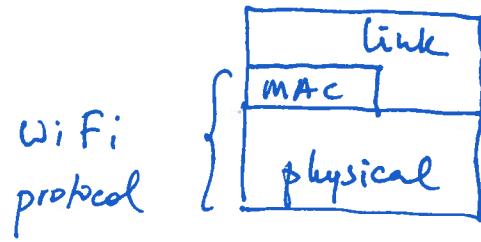


Nov 29, 2018

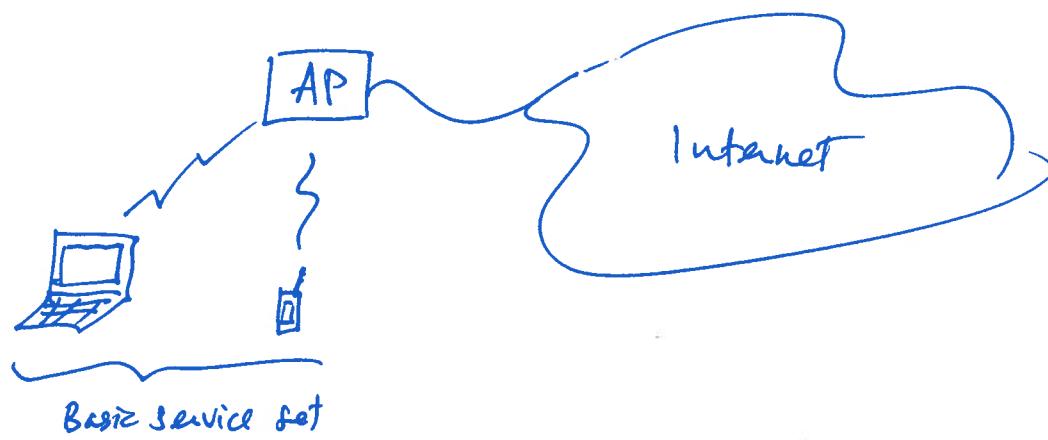
(1)

## I4 WiFi (Walrand & Parekh)

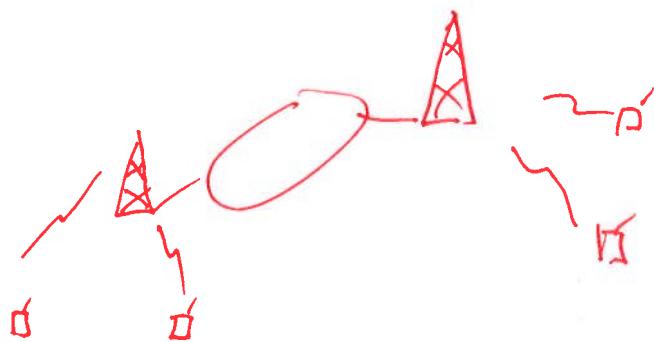
Protocol layer :



Infrastructure mode :



Cellular



## 4.2 MAC

Table 4.1 MAC protocol parameters

### CSMA/CA:

1. On receiving correct WiFi pkt, wait for SIFS (short I.F.S.) and send ACK
2. To send a WiFi pkt,
  - wait for channel to idle for DIFS (DCF IFS)
  - wait for random backoff  $\xrightarrow{\text{delay of}} \in [0, \dots, CW_n]$
  - uniform in  $\{0, 1, \dots, CW_n\}$

where  $CW_n = \min(CW_{max}, (CW_{min}+1) 2^n - 1)$ ,  $n=0, 1, \dots$

$n$ : # previous attempt Binary exp. back off

e.g. for 802.11b :  $CW_0 = 31,$

$CW_1 = 63$

$CW_2 = 127$

- Decrement backoff counter by 1 every Slot Time.  
If another station transmits, it freezes backoff counter,  
it resumes dec. after channel idle for DIFS again.
- Transmit when backoff counter == 0.
- Since DIFS > SIFS, transmission will not collide with any ACK.

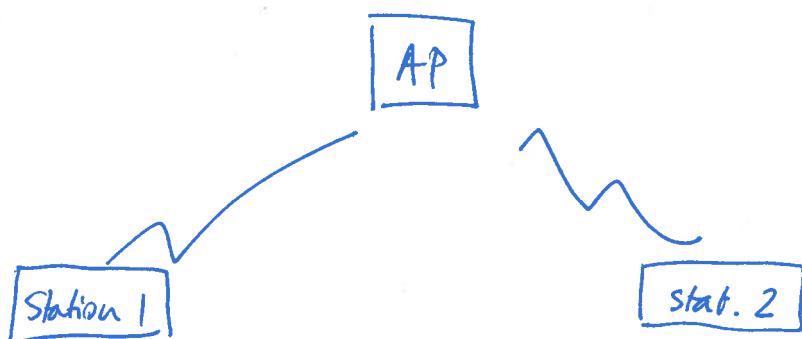
(3)

3. If a station receives an incorrect packet, it must wait for EIFS (extended IFS) before attempting to transmit in order for the intended recvr to receive a ACK.

After waiting for EIFS, resume dec ~~the~~ residue backoff counter.  
 (channel has idle)

Illustration: Fig. 4.1, p. 50.

Enhancement: Hidden terminal problem



Stat 1 & stat 2 do not hear (interfere with) each other.  
 but their transmission can collide at AP !

Solution:

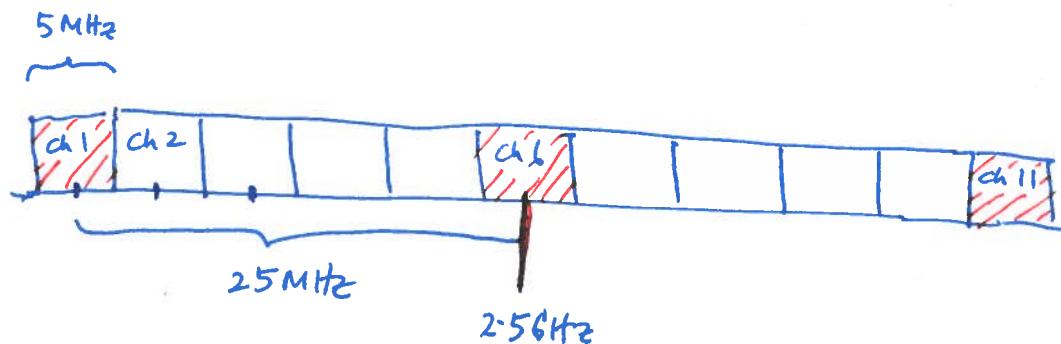
- stat 1 sends RTS (request to send)
  - AP replies with CTS (clear to send). This silences stat 2.
  - Stat 1 sends data, AP replies with ACK.
- RTS - SIFS - CTS - SIFS - DATA - SIFS - ACK

(4)

### 4.3 PHY Layer

E.g. 802.11 b : . spectrum around 2-4 GHz utilised.

- 11 channels with 5 MHz % consecutive center freq
- Commonly use channels 1, 6, 11, giving channel separation of 25 MHz



### 4.4 Efficiency

Single device

Fig 4.3 Channel usage

Single station always sending to AP.  
802.11b:

$$\text{data throughput efficiency} := \frac{\# \text{bits (data)}}{\text{time period inc. overheads}} = 6.38 \text{ Mbps}$$

channel bit rate = 11 Mbps

$$\therefore \text{efficiency} := \frac{6.38}{11} = 58\%$$

(5)

Multiple devices:  $n$  devices always have pkts to send

Markov chain  $(sck, bck)$

$sck$ : # previous attempts for the pending pkt at time k

$bck$ : backoff counter at time k.

Transition probabilities

Fig 4.4. p. 55

Key assumption:

When a stat transmits, it is successful with prob  $1-p$   
and collides .. ..  $p$

independent of state  $(i, s)$  or other events  
or history.

∴ Can analyze network efficiency by analyzing  
1 stat. in isolation.

Here,  $p$  is to be determined as follows.

(6)

1. Given  $p$ , we can compute the stationary distribution of the Markov chain, and determine

$$\alpha(p) := \text{prob}(\text{in state } (i, 0) \text{ and stat. transmits})$$

MC analysis

$$\pi = \pi P$$

attempt probability

- 2 Assume all  $n$  stations behaves similarly and has the same attempt prob.  $\alpha(p)$ . Then

$$\text{prob of success} = (1-p) = (1-\alpha(p))^{n-1}$$

3. This is a nonlinear eqtn in one unknown  $p$ .

$$\text{Solve for } p \Rightarrow \alpha(p) = \alpha$$

4. Let  $T := \underline{\text{avg. duration}} \% \text{ two successful transmission}$ .

$$= \begin{cases} \text{idle slot time} & \text{if no transmission} \\ \text{trans. time of 1 pkt +} & \text{if 1 (successful) transmission} \\ \quad \text{SIFS + ACK + DIFS} \\ \text{longest trans. time of} & \text{if multiple transmissions} \\ \text{colliding pkts + DIFS} \end{cases}$$

See [17] for detailed calculation of  $T$

5. Let  $\beta := n \alpha (1-\alpha)^{n-1} \xleftarrow{\text{Prob/}} \text{exactly 1 transmission}$

17

In an avg. duration of  $T$ :

$B$  data bits are transmitted successfully w.p.  $\beta$   
 $0 \quad \dots \quad \dots \quad \dots \quad \dots \quad \dots \quad \dots$  w.p.  $1 - \beta$

$$\therefore \text{ network throughput } := \frac{\beta B}{T} \text{ (efficiency)}$$

$$= \frac{n \alpha(p) (1 - \alpha(p))^{n-1}}{T}$$

Fig 4.5 : 802.11b

