



# CS 11 Haskell track: lecture 6

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- This week:
  - Modules
  - Arrays
  - More Monads
    - MonadPlus
  - Wrapping up



# Modules

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- Haskell modules much more conservative than ocaml's module system
- Much of the work of e.g. functors done by type classes
- Consequently, modules are rather simple



# Module example

---

```
module Tree ( Tree (Leaf, Branch), fringe ) where
```

```
data Tree a = Leaf a | Branch (Tree a) (Tree a)
```

```
fringe :: Tree a -> [a]
```

```
fringe (Leaf x) = [x]
```

```
fringe (Branch left right) = fringe left ++ fringe right
```



# Module example

---

```
module Tree ( Tree(Leaf, Branch), fringe ) where
```

```
...
```

- This means that this module explicitly exports
  - the `Tree` datatype
  - the `fringe` function
  - nothing else

- If written as:

```
module Tree where ...
```

- then everything in module is exported



# Importing into modules

---

module Main where

```
import Tree ( Tree(Leaf, Branch), fringe )
```

```
main = print (fringe (Branch (Leaf 1) (Leaf 2)))
```

- If the second line was just

```
import Tree
```

- then everything exported from Tree module would be imported



# Avoiding name clashes (1)

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- By default, imported names dumped into local namespace
- What if two modules are used which share names?
- Can explicitly qualify names during import



## Avoiding name clashes (2)

---

module Main where

```
import Tree ( Tree(Leaf, Branch), fringe )
```

```
import qualified Fringe ( fringe )
```

- Module `Fringe` contains a function `fringe` which has same name as `Tree` module's `fringe` function
- Qualifying means refer to second `fringe` as `Fringe.fringe`



# import qualified ... as ...

---

- Can rename the qualifier of a module by using the `as` syntax

```
import qualified VeryLongModuleName as V
```

- Watch out for this:

```
import Foobar as F
```

- Brings in all names from `Foobar` with and without qualification (why would you want this?)





# hiding declarations

---

- Can selectively hide some names upon import with a **hiding** declaration:

- Assume module A exports x and y

```
import A           -- x and y imported
```

```
import A hiding y -- x only
```

```
import qualified A hiding y -- A.x only
```



# Modules and instances

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- Instance declarations not explicitly imported/exported
  - modules export all instance declarations



# Arrays

---

- Haskell arrays are functional
  - no in-place update in standard Arrays
  - though some mutable array types in ghc libraries (not covered here)
- Arrays require an **`Ix`** (indexing) type to represent indices (usually just **`Int`**)



# Array indices

---

```
class (Ord a) => Ix a where
```

```
  range    :: (a, a) -> [a]
```

```
  index    :: (a, a) -> a -> Int
```

```
  inRange  :: (a, a) -> a -> Bool
```

```
range (0,4) => [0,1,2,3,4]
```

```
range ((0,0), (1,2)) =>
```

```
  [(0,0), (0,1), (0,2), (1,0), (1,1), (1,2)]
```



# Array indices

---

```
class (Ord a) => Ix a where
  range      :: (a, a) -> [a]
  index      :: (a, a) -> a -> Int
  inRange    :: (a, a) -> a -> Bool
```

```
index (1,9) 2 => 1
```

```
index ((0,0), (1,2)) (1,1) => 4
```



# Creating arrays

---

`array :: (Ix a) => (a,a) -> [(a,b)] -> Array a b`

`squares = array (1,100) [(i, i*i) | i <- [1..100]]`



# Accessing array elements

---

squares ! 8 => 64

bounds squares => (1,100)



# Example

---

`fibs :: Int -> Array Int Int`

`fibs n = a`

where `a =`

`array (0, n)`

`[(0, 1), (1, 1)] ++`

`[(i, a!(i-2) + a!(i-1)) | i <- [2..n]]`

- Q: why do we need the **where** clause?





# "Modifying" array elements

---

`(//) :: (Ix a) => Array a b -> [(a,b)] -> Array a b`

`squares_bad = squares // [(8, 63)]`

`squares_bad ! 8 => 63`

- Creates a new array, not modifying in place
- Other ways to actually modify in place
  - but need to be in e.g. `IO` monad



# MonadPlus

---

- Many Monads have a notion of
  - a "zero" element
  - some kind of "addition" of monadic objects
- This is captured in the MonadPlus class

```
class Monad m => MonadPlus m where  
  mzero  :: m a  
  mplus  :: m a -> m a -> m a
```



# MonadPlus instances

---

```
instance MonadPlus Maybe where
  mzero          = Nothing
  Nothing `mplus` ys = ys
  xs      `mplus` ys = xs
```

```
instance MonadPlus [] where
  mzero = []
  mplus = (++)
```



# Where to now? (1)

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- Lots of information on the web
- [www.haskell.org](http://www.haskell.org)
- [www.haskell.org/ghc](http://www.haskell.org/ghc)
- Haskell mailing lists:
  - [www.haskell.org/haskellwiki/Mailing\\_Lists](http://www.haskell.org/haskellwiki/Mailing_Lists)
  - `haskell` mailing list
  - `haskell-cafe` mailing list



## Where to now? (2)

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- Lots of interesting paper collections
- I particularly recommend Phil Wadler's papers:
- <http://homepages.inf.ed.ac.uk/wadler/>
- Good examples:
  - "Imperative Functional Programming"
  - "Monads for Functional Programming"
  - "Comprehending monads"