

CS/Ec 101 b

1/25/05

Strategic Form Game

- Players: $i = 1, \dots, N$
- Strategies: $s^i \in S^i$ for each i
- Payoffs: $u^i(s^1, \dots, s^N)$ for each i
- Nash Equilibrium:
 $s^* \in S^1 \times \dots \times S^N$
 $u^i(s^*) \geq u^i(s^*/s^i)$ for each i .
 $(s^*/s^i) = (s^{*1}, \dots, s^i, \dots, s^{*N})$

Next

- An example using Nash Equilibrium
- Existence of Nash Equilibrium
- Why play Nash Equilibrium?
- What is rational?

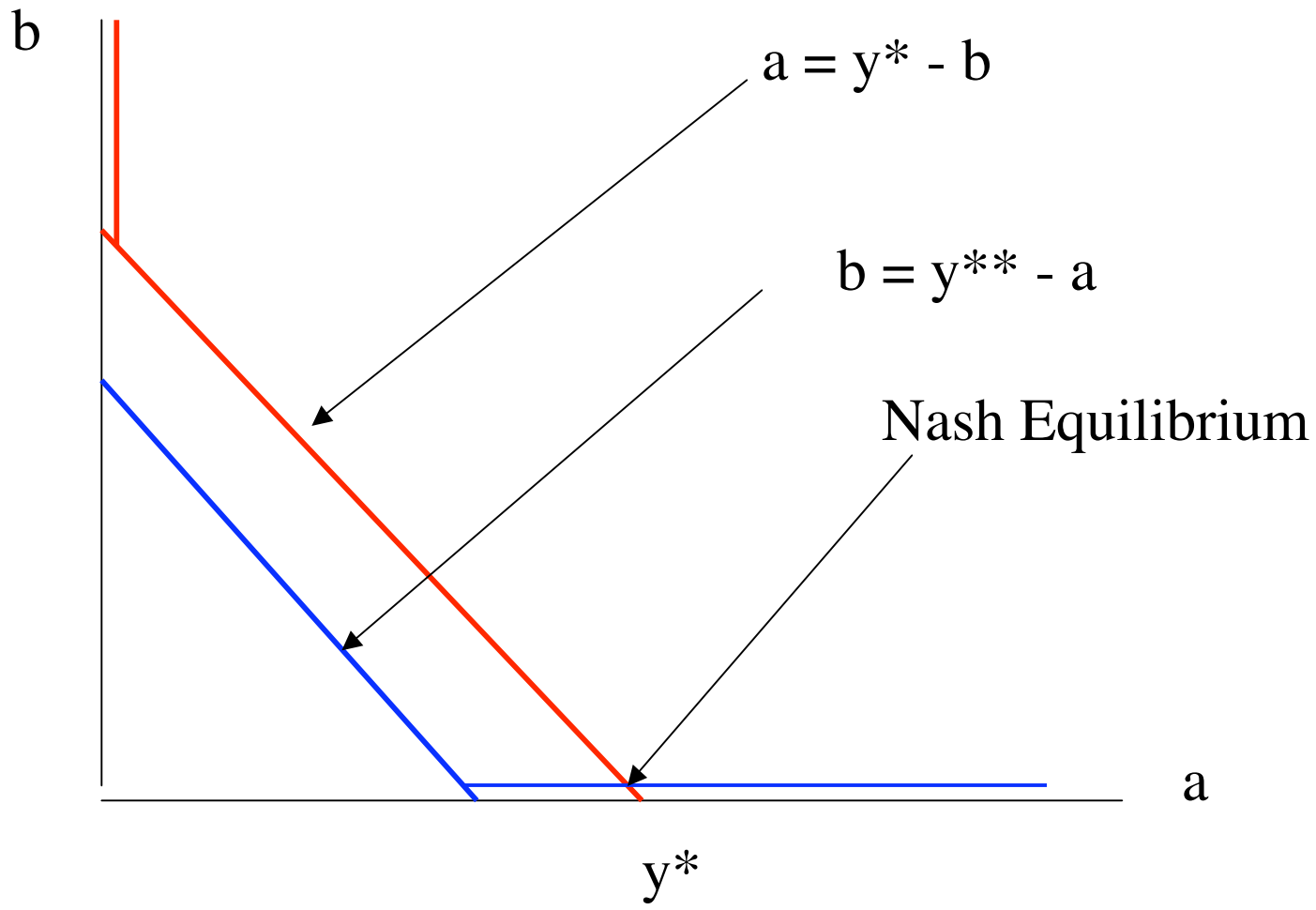
Example: Voluntary Contribution Games

- 2 roommates want to buy a home entertainment set. Let y be the size (quality) of the set. A set of size y costs Ky to buy.
- If A pays a and B pays b , then they can get a set of size $(a + b)/K$.
- A's concave utility from a set of size y is $A(y) - a$.
- B's concave utility from a set of size y is $B(y) - b$.
- How big a set do they get? Who pays?

VC Game

- If B pays b^* , then A wants to choose $a \geq 0$ to
Max $A(a + b^*) - a$
Or $A'(a + b^*) \leq 1$, where $a > 0 \Rightarrow = 0$.
- Suppose $a^* > 0$
then $y^* = a^* + b^*$ and $A'(y^*) = 1$.
So A's best reply function is $a = y^* - b$ if $y^* - b \geq 0$
Otherwise $a = 0$.
- Similarly for B, but here $B'(y^{**}) = 1$ and
 $b = y^{**} - a$ if $y^{**} - a \geq 0$.

VC Equilibrium



Is this a “good” outcome?

- A good outcome is one such that no one can be made better off without making someone worse off. (Pareto-optimal).

- In our example, a good outcome maximizes

$$A(a+b)+B(a+b) - a - b \text{ with } a, b \geq 0$$

- So $A'(y') + B'(y') - 1 = 0$.

This means the Nash Equilibrium outcome is NOT a good outcome if $B'(y) > 0$, since $y' > y^*$.

What if one moves first?

- Suppose A moves first.
- Then when B moves, she chooses according to her best reply function.
 - She chooses $b = y^{**} - a$ if ≥ 0 .
 - A gets $A(y^{**}) - a$ for all $a \leq y^{**}$ and $A(a) - a$ for all $a > y^{**}$
 - So A chooses $= 0$ if $A(y^{**}) > A(y^*) - y^*$ and A chooses y^* otherwise.
- Again we do not get the good outcome.

Let's change the game.

Let B subsidize A.

- Suppose B commits to paying A, s for each \$ contributed by A and $b = 0$.
- Then A gets $A(a) - a + sa$ and
B gets $B(a) - sa$.
- Now $A'(y'') = 1 - s$ and $y'' > y^*$.
 $B(y'') - sy'' - B(y^*) > 0$ for s near 0.
- So this is good for B.

The subsidy game (Varian)

- We consider a 2 stage game
 - Stage 1: Simultaneous move to choose s and t , where t is the rate at which A subsidizes B.
 - Stage 2: Simultaneous move to choose contributions a and b .
- What is the sub-game perfect equilibrium?
- If both contribute in equilibrium at stage 2 then $A'(a+b) - (1-t) = 0$ and $B'(a+b) - (1-s) = 0$.
- If A does not contribute then B could increase t at no cost until A is just on the verge.

The subsidy game

- So we assume in equilibrium
 $A'(a+b) - (1-t) = 0$ and $B'(a+b) - (1-s) = 0$.
- At this point if A were to increase s, then B would contribute everything, $b' = a + b$ and $a = 0$.
- In equilibrium that cannot help A so
 $A(a+b) - (1-t)a - sb \geq A(a+b) - s(a+b)$
- Similarly a decrease in s can't help A so
 $A(a+b) - (1-t)a - sb \geq A(a+b) - (1-t)(a+b)$
- Together $b(1-t-s) = 0$. Similarly $a(1-t-s) = 0$.
- So $1 - t - s = 0$.

The subsidy game

- In equilibrium,

$$A'(a+b) = 1 - t$$

$$B'(a+b) = 1 - s$$

$$1 - s - t = 0.$$

- So $A'(a+b) + B'(a+b) = 1$ and the equilibrium picks a good allocation.

[Note: for those in the know, $1-t$ and $1-s$ are the Lindahl equilibrium prices for this situation.]

More later

- Mechanism design
- Optimal auctions

When does a Nash Equilibrium Exist?

- The simple answer is “when the reaction functions cross at least once”.
- A mathematical answer relies on a fixed point theorem.
- The vector x is a fixed point of the function f if $x = f(x)$.
- Suppose $f:[0,1] \rightarrow [0,1]$ and suppose that $f(0) = a$ and $f(1) = b$. If f is continuous then the curve from a to b must cross the 45 degree line at least once.



Fixed point theorem

Correspondence: set-valued function $F(x)$.

Upper semi (hemi) continuous:

- Theorem: (Kakutani)

X compact, convex.

$F: X \Rightarrow X$ is a correspondence

F : upper semi-continuous, convex valued

Implies

$\exists x^*$ such that $x^* \in F(x^*)$.

When does a Nash Equilibrium Exist?

- Given the game $\{I, S^1, \dots, S^N, u^1, \dots, u^N\}$ such that
 - S^i is compact and convex for all i .
 - U^i is continuous in s for all i .
 - U^i is concave in s^i for all s^{-i} , for all i .
- Let $r^i(t) = \{s^i \in \operatorname{argmax} u(t/s^i)\}$
- $(r^1(t), \dots, r^N(t))$ is usc, convex valued.
- There is t^* where $t^* \in r(t^*)$.
- And t^* is a Nash equilibrium.

Why Play Nash?

What is Rational?

- We say that player j is rational if they choose a strategy to maximize their payoff given some belief about the other.

Example: rationality

	Cooperate	Defect
Cooperate	2,2	0,3
Defect	3,0	1,1

If 2 plays C, then D is best for 1. Similarly if 2 plays D, then D is best for 1.

D is the only rational thing for each. (D, D) is the NE

But

	Cooperate	Defect
Cooperate	3, 2	0, 3
Defect	2, 0	1, 1

If 2 plays C, then C is best for 1.

If 2 plays D, then D is best for 1.

What are sensible beliefs for 1 to have?

If 1 believes 2 is rational then 2 will only pick D. So 1 should only believe D, and therefore use D.

Note that (D, D) is the NE.

Once more.....

	L	R
A	4, 2	0, 3
B	1, 1	1, 0
C	3, 0	2, 2

A is rational and C is rational. Why?

L and R are rational. Why?

If 1 assumes 2 is rational then A and C are still ok.

But if 1 assumes 2 assumes 1 is rational then 2 knows 1 will not pick B. So 2 will pick R.

So 1 picks C.

(C,R) is the NE

Rationalizable Strategies

- A belief is a probability density $p^i(s^{-i})$ on S^{-i}
- We say s^i is rational if there is a p^i such that s^i maximizes $\sum_{s^{-i}} u^i(s^i, s^{-i}) p^i(s^{-i})$
- We say s^{*i} is rationalizable if for all players j there is a set Z^j such that $s^{*i} \in Z^i$ and for all players s^{*j} and all $s^j \in Z^j$, s^j is a best response to a belief of j such that $p^j(S^{-j}) = 1$.

Why Play Nash?

- Theorem: Every action used with some probability in some mixed strategy Nash Equilibrium is rationalizable.
- Warning: Other strategies may also be rationalizable.

Why Play Nash?

Domination

- Given the game $\{I, S^1, \dots, S^N, u^1, \dots, u^N\}$
- A strategy $t \in S^i$ dominates $s \in S^i$ if $u^i(x/t) > u^i(x/s)$ for all x of the others.
- A rational player will never play a dominated strategy. So we can delete dominated strategies.

Deletion of dominated strategies

	L	R
U		
D	0, 0	5, 10
	10, 5	20, 20

We are left with the NE.

Deletion of dominated strategies

	1	2	3
a	1, 0	6, 4	0, 9
b	2, 1	0, 2	3, 0
c	3, 7	2, 3	4, 0

Looks like the end. But a mixed strategy of $(1/2, 0, 1/2)$ dominates strategy 2. Even if 2 is not dominated by a pure Strategy. So delete 2.

Deletion of dominated strategies

	1	2	3
a	1, 0	6, 4	0, 9
b	2, 1	0, 2	3, 0
c	3, 7	2, 3	4, 0

Left with the unique Nash Equilibrium.

Iterated Elimination of Dominated Strategies

- Theorem: There is a unique set, R , of strategy profiles, s , that survives the iterated elimination of dominated strategies.
- Theorem: If the pure strategies of S are finite then the set R is the set of rationalizable strategies.

What about weakly dominated strategies?

	l	r
u	0, 0	0, 1
d	1, 0	0, 0

NE are (u,r), (d,r), (d,l)

Sequence of deletions matters: try u then l or r and then try l and then u or d. NE always left but may lose some!