

# Optimal Testing of Structured Knowledge

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Presented by Jon Napolitano

# Testing Students

- What do they know?  
(Structured Knowledge)

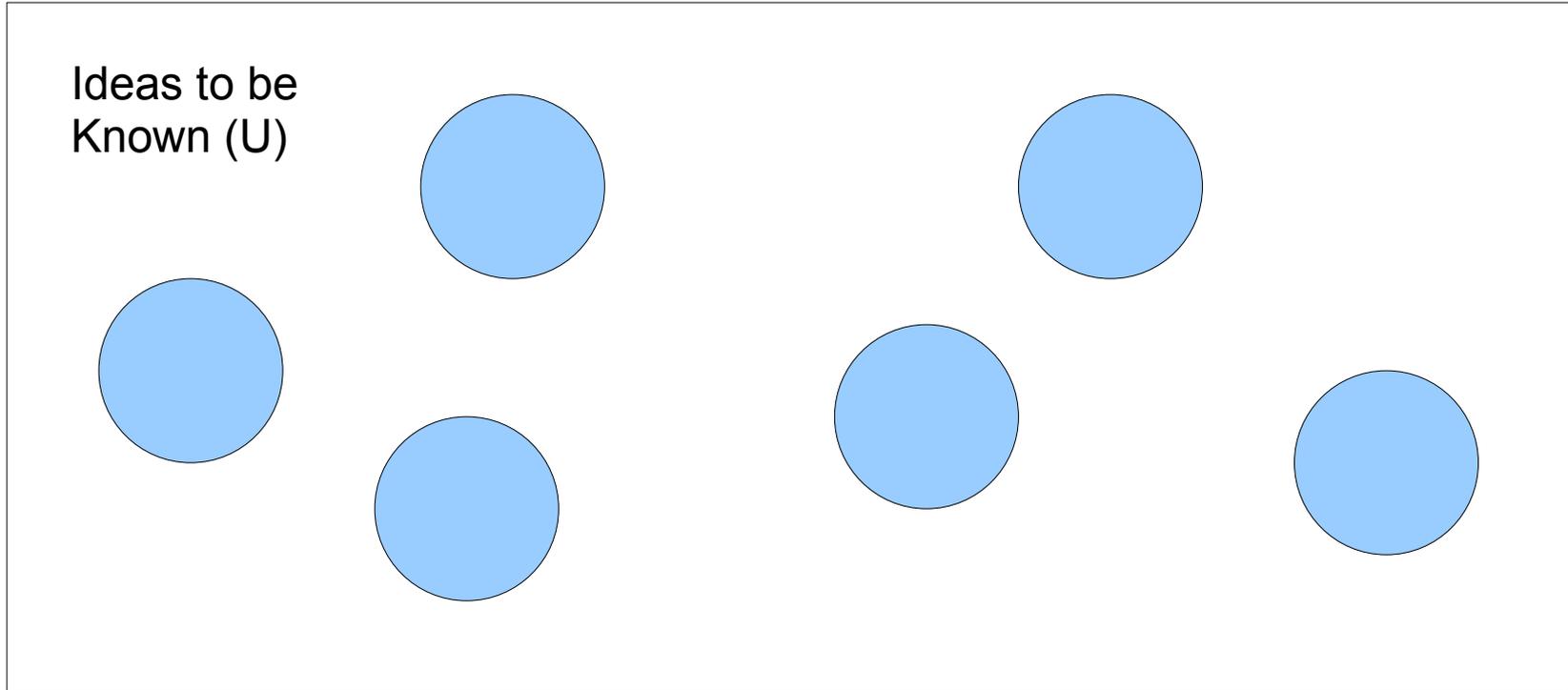
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(Parallel or sequential tests)

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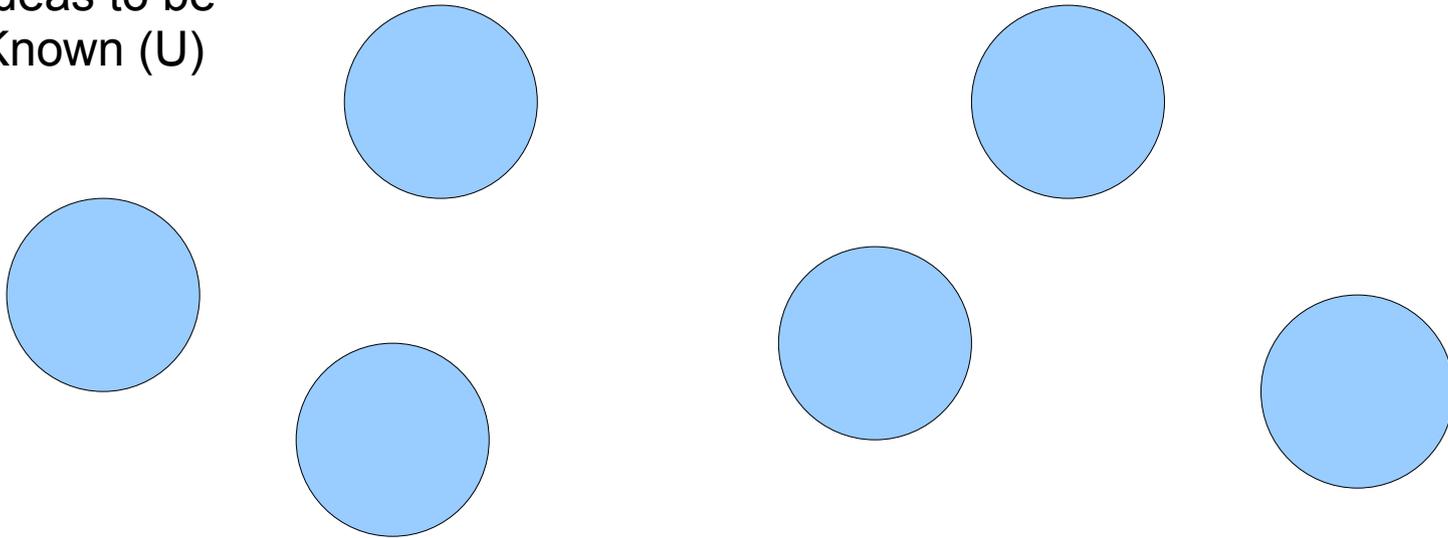
- What do they know?  
(Structured Knowledge)
- Paper test or oral exam?  
(Parallel or sequential tests)
- One Professor, or multiple?  
(Single vs. Multi-agent learning)

# Structured Knowledge

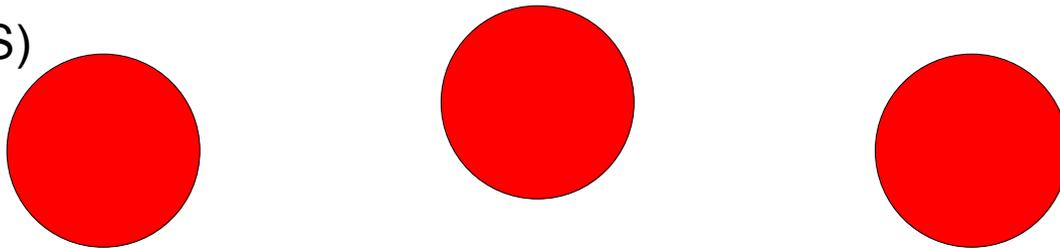


# Testing

Ideas to be  
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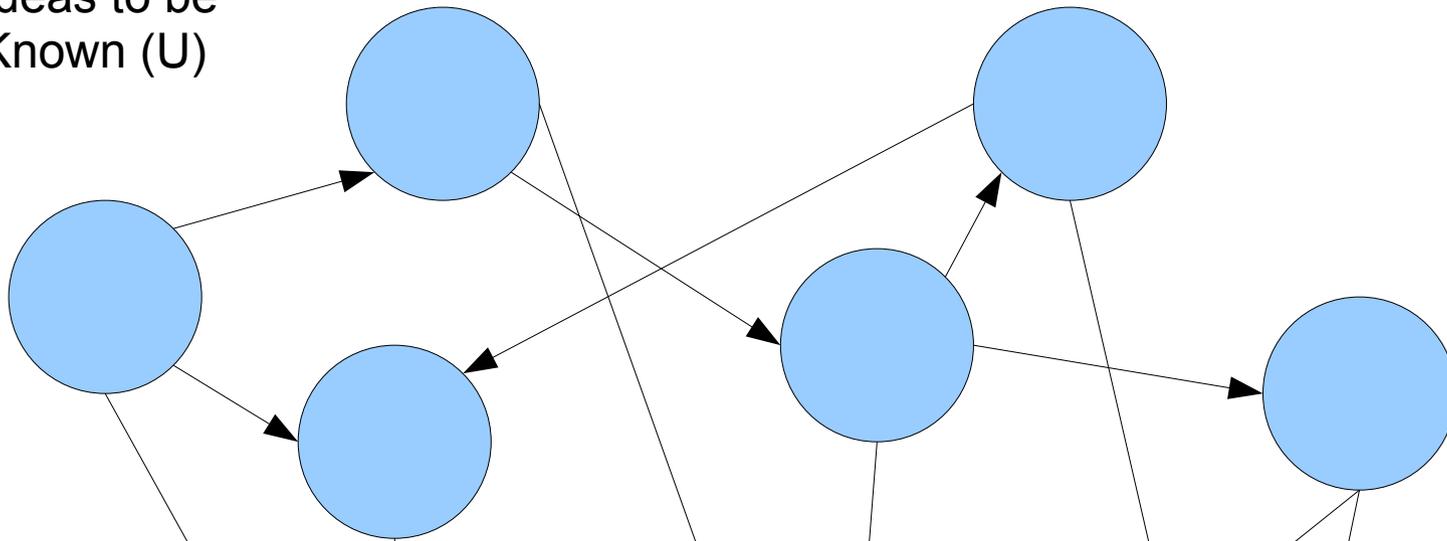


Questions (S)

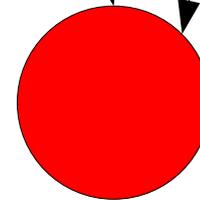
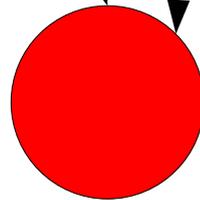
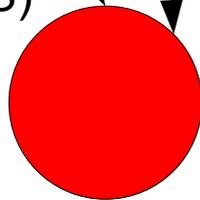


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Questions (S)



Bayesian Network (B)

# Other Formalisms

- $b$  in  $\mathbf{R}^+$   
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- $D = \{0, 1\}$   
(Decisions, i.e. Pass/Fail)
- $A$ , the “design space”  
(Possible sets of questions within budget)

# Utility Function

$$u = \begin{cases} 1 & \text{if } d=1 \text{ and } |\{x \text{ in } u: x=1\}| \geq z|U| \\ 1 & \text{if } d=0 \text{ and } |\{x \text{ in } u: x=1\}| \leq z|U| \\ 0 & \text{otherwise} \end{cases}$$

# How do we decide?

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A: For this utility function, if  
 $P(\text{student knows his stuff} \mid \text{observations}) \geq .5$   
then pass him.

# How Hard is the Problem?

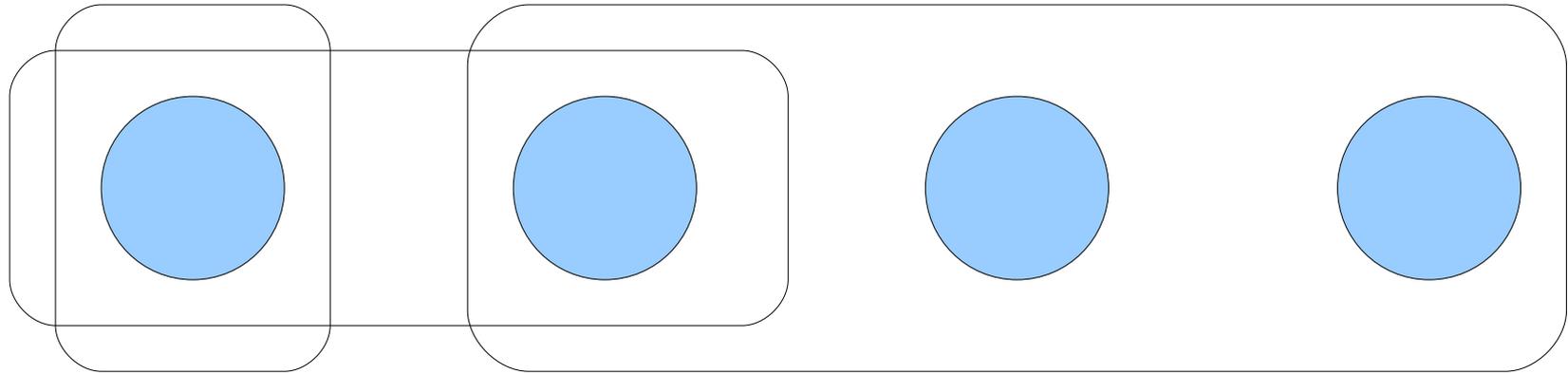
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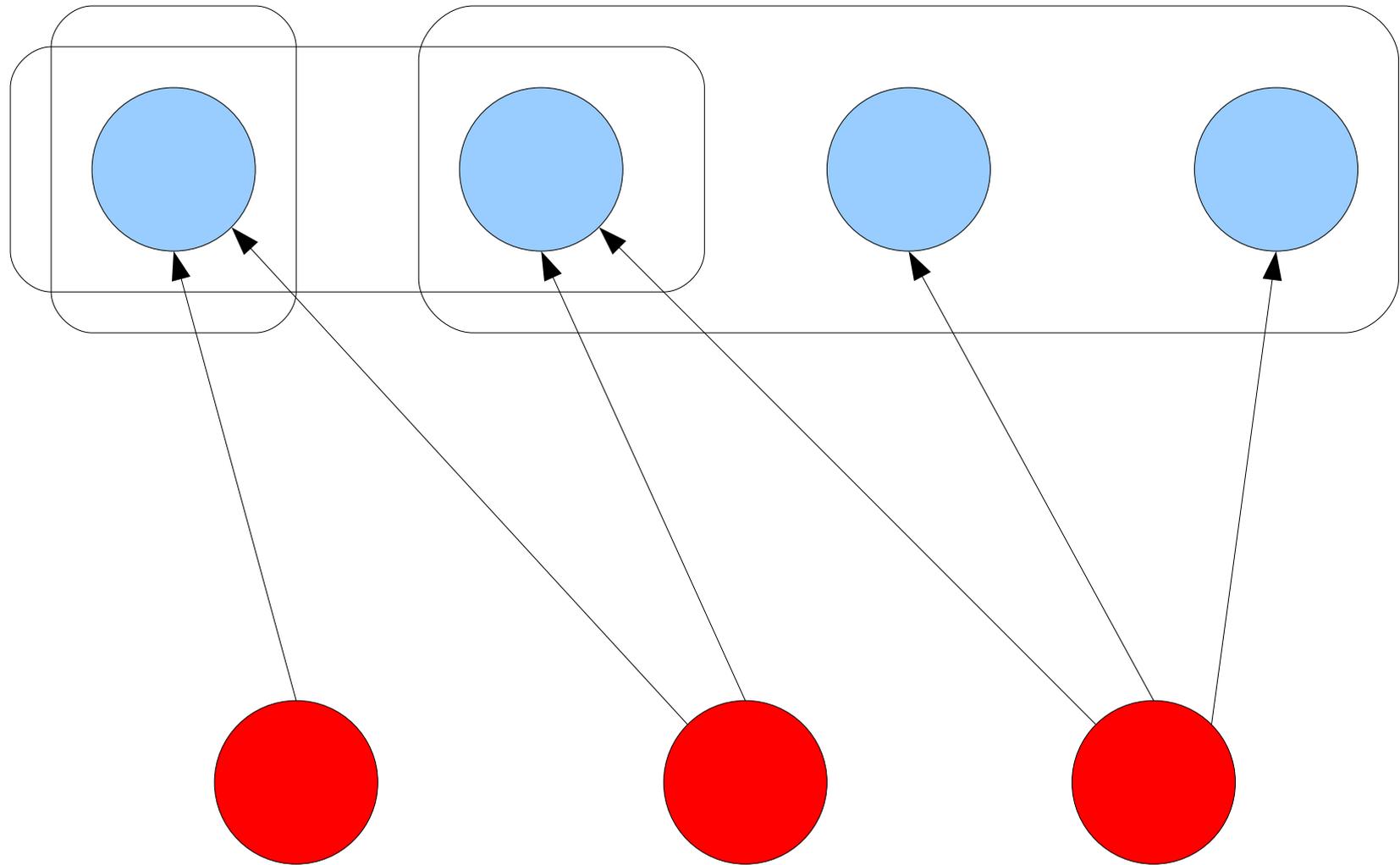
Q: Is it tractable to attempt to compute the optimal question choice?

A: No.

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- But we can if we restrict the graph a little bit!

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- Every node in  $S$  is connected to exactly one node in  $U$
- Each parent in  $U$  is deterministically equal to its child in  $S$ .

# Greedy Algorithm

- Every step, add the node  $x$  where  $x = \operatorname{argmax} P(u=0)$

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- This algorithm is optimal!

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- Given a budget  $b$ , improvement can be at least  $.5 - (1/2^b)$ .
- Still just as NP-hard.

# Does Smooth Utility Help?

Define  $f(d,u)$  such that  
 $f(\text{Pass},u) \geq f(\text{Fail},u)$  when  $|\{x \text{ in } u: x=1\}| \geq z|U|$   
and vice versa.

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and vice versa.

No, it's still NP-hard by the same reduction,  
and still relatively hard to approximate.

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- Every professor gets a copy of  $S$  to observe separately, and a budget of size  $b/|P|$
- Grand committees view question-groups as a whole, and so can perceive the correctness better.
- Singleton sessions allow for more questions.
- So which is better?

# Grand Committees vs. Singleton Sessions

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- For some networks, GCs do better than SSs with expected utilities of 1 vs. less than .5.
- For other networks, SSs do better than GCs with an expected utility of 1 vs. a utility equivalent to choosing based on the prior.
- Deciding which is the case is NP-hard!

# Multiple Students

Fairness criterion:

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For every student, the value  $H(D|A)$  (the entropy of the decision given the solution) should be identical.

# Does Fairness Reduce Effectiveness?

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We can't ask every student a question, so the fair solution is to decide based on the prior, with expected utility of  $n/2$

# A Better Strategy

But if we choose instead to ask the question “what is  $1+1$ ?” of  $n-1$  of the students, our expected utility becomes  $n-1/2$ , which is almost twice as good.

# In Short

It's awfully hard to test well, and when you do it  
may not be fair.